



The Fourth Closet

Scott Cawthon , Kira Breed-Wrisley

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What really happened to Charlie? It's the question that John can't seem to shake, along with the nightmares of Charlie's seeming death and miraculous reappearance. John just wants to forget the whole terrifying saga of Freddy Fazbear's Pizza, but the past isn't so easily buried.

Meanwhile, there's a new animatronic pizzeria opening in Hurricane, along with a new rash of kidnappings that feel all too familiar. Bound together by their childhood loss, John reluctantly teams up with Jessica, Marla, and Carlton to solve the case and find the missing children. Along the way, they'll unravel the twisted mystery of what really happened to Charlie, and the haunting legacy of her father's creations.

The Fourth Closet Details

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From Reader Review The Fourth Closet for online ebook

Jennifer Sepeda says

MAJOR SPOILERS!!!

This was way better, no lie. I honestly don't want to give too much away but my hatred for the main girl Charlie was justified since she wasn't even a real person, she was a freaking robot, no wonder I hated her so much.

I loved the different perspectives instead of focusing on Charlie, even if it is all about her. It honestly made me feel more empathy for the characters and the trials they have to go through.

This was a good book to end a decent series based somewhat on the revolutionary game series. Now on to the movie!

Erin Wolak says

I'm so confused. I need a day to process this book.

Blackandred04 says

I'm so confused. I loved it though. I have my own theories, as everyone else does, but I plan to keep them to myself for a while and try to organize my thoughts.

An hour later I wrote a long theory so I'm just going to share it.

“‘Are the kids all right?’ he asked not sure he wanted to hear the answer.

‘They’re safe. All of them,’ Jessica said quickly.

‘All of them?’ Carlton said in joyful disbelief.

‘Yes. You saved him, the last one.’ Jessica smiled.”

This was thrilling and confusing and just, in general, a great series. I can't say I didn't see a few things coming, like how Charlie was a robot, but I loved it. That's all I have to say, not getting into spoilers, so stop reading if you don't want to be spoiled, but now I will continue.

...

I'm skipping right to the ending, with Carlton. I loved his determination because of Michael. The children he met inside the ... what should I call it? A dream? It was like a dream that was real. ... yeah. But Scott left something a mystery I don't think anyone noticed. There were only 2 boys and 2 girls, and Carlton. That means one child was missing. This could mean that at the end of the second book, when the animatronics vanished, one could have gotten away. Now I'll line up which children I think go with which robot and why. Susie goes with Foxy. I think this because of how it was funtime Foxy that Afton commanded to get the child, as seen on page 333 and 334. We know that Afton somehow got ahold of the animatronics and I would assume that he put them in the same robots as they were in. We can also tell he put a tiny part of them

inside of each of his new robots, because of how Susie was controlling funtime Foxy.

I think Cassidy goes with Chica, because Chica is, what we assumed was, the only girl, but now that we know the the main four there was 2 girls, which was mentioned in the first book and I tried to mention to everyone but no one would listen.

Next is Michael, who we know for certain is Golden Freddy. We know this because in the past books each of the main characters (Besides Lamar, but no one cares about him he never came back in the next two books) felt a connection to them, and in the second book John, Jessica, and Clay didn't get through to the animatronics until John looked Golden Freddy straight into the eye and talked to him using the name Michael.

Next is Fritz. Everyone thought he went to Foxy because of the Lorekeeper keding in FNAF 6, but if Susie is Foxy, that means Fritz is either Freddy or Bonnie. Now this also means we don't know who one of the ones that possess the animatronics are, but I have a guess that its either Jeremy or Gabriel, again from the Lorekeeper ending revealing the names of the animatronics. But this also means that there one soul still left, or Scott just never mentioned his name. That's probably what happened knowing Scott.

Now let's get to Elizabeth. I had one gigantic theorie running through my head about her. Her animatronic form was made by Henry, and she was the second Charlie made. Then, when Henry made the Third and last Charlie, she was tossed out. I think when the house collapsed, at the end of the second book, Afton found the second Charlie. He instantly send her out to try to convince her friends that she was still alive while he worked on making Circus Baby's Pizzeria, and also the Endo. . .Body? That's what I'll call it. Now while he was Dave, I think he met up while his Ex wife, which we can assume he had one because we knew he had another child which is like the second Purple guy, from the game. I think sometime before the events of the books, he made a child and he called her Elizabeth. Then, he got one of the Disc to make the Charlie appear friendly, and look like Baby. Then when the restaurant was opened his daughter was there, and Afton told her not to go near Baby, but she did, and Baby ate her. Well if you consider that getting eaten. Her soul then went on to possess the Charlie Baby abomination. It could have also happened before the third books when Elizabeth was eaten, but then she wouldn't have been sent out the next day. It could have also happened before Afton was Springtrap or even Dave. Before he killed anyone. He could have found the Charlie and took it, and Henry wouldn't have noticed because of how happy he was from the Third Charlie. He then could have made the deadly extensions to it, then his daughter at the time his daughter could have admired her and she got too close and got eaten, then he was training her to act like Charlie. Good lord this story is violent.

I'm out of breath.

Now on to Charlie. Oh god, where do I start. Charlie was a robot from her father, and she didn't know. Somehow she still acted like a real person, experiencing emotion, bleeding, and pain. I think Henry was going insane and but Charlies bones in the third robot and that's what lead her to possess the Charlie. . .bot, and have all the emoting. I have another theory about the blood. Clay said he found fake blood at the Pizzeria and Afton promised that is wasn't his, so I think it was Charlie's because she could bleed, from the wound she got from Foxy's hook, and it was fake blood because she is not human.

I think that's all my theories and I think I solved everything. (If anything is here is correct I appealed my brain for thinking in the ways of a killer. I think I'm also going insane from trying to solve this but it's okay.)

Amy says

This was such a great series! Book 3 really clears a few things up that book 2 didn't, it just left you hanging. I do wish these were canon but either way they were great! I'd love to see a Five Nights At Freddy's movie.

Krista Crowder says

It was amazing. so many questions, but so many answers. such an unexpected twist, but its a sensible ending and was great!

Lindsey says

This is supposed to be the last book, but I feel like hardly anything got resolved!!!!!!! Scott can be so frustrating!!!!!!! ;)

Ava says

This book was amazing! It closed the series of really well. I would recommend this book, only if you have read the first two book. It would not make any sense i you read this book first. If you liked the other five nights at freddy's books you will definitely love this one. If you like the hidden lore of the game i recommend the series it answers a lot of unsolved things from the games, all thou not everything is cannon.

Riley says

Scott, I don't know if you know what you're doing because I sure don't. While this wasn't as bad as The Twisted Ones, and does answer a few questions, you have to dig through the story to find the answers. Are we looking at a book number four? You kind of ended this one almost exactly the same way as number 2.

ThePhoenixMeifwa says

This book was a complete trainwreck. The first chapters are annoying, the last chapters make no sense and are utterly stupid, and the ending is just like What the fuck were you thinking?

Let's start with the beginning. The first two chapters consist entirely of...John complaining. Great. Those first three chapters were just depressing and boring reading through John's daily routine of not caring about anything except "what happened to Charlie" and being sad. It gets to the point where's so spacy and careless about anything that his boss actually fires him and I can honestly see why! I wouldn't want people standing around acting like a space cadet in the middle of an active construction zone! It's dangerous to the other people actually doing their job, it's dangerous to him, and it's a liability to my business!

Not much happens after that. There's a party, John and fake Charlie meet and go out to dinner again, then John talks to Clay about Aunt Jen, Charlie's mom and Charlie's past. After that John hears Theodore saying "Shining star, Silver Reef," presumably a message sent by Aunt Jen telling him and Jessica to come to Silver Reef. But there are two major concerns here...first, how? How did she get Theodore to say that from her little

house in the middle of an abandoned 200-year-old town in Utah? And third of all, she doesn't have any reaction when John relays Theodore's message to her after him and Jessica go to her house. So did she send it? If not then who did, and the same question still applies: Why? That's the big question of this book: Why?

So John goes back and surprise surprise, the girl he saw walking towards Clay's house when he left attacked him. My main concern is why didn't John go back in and tell Clay "yo there's a creepy clown girl coming your way"? I mean, if he thought it looked suspicious, then the chief of police of all people should. Anyways, John and Jessica take him to the hospital, he gives them an envelope full of pictures and says "It has to have a maximum range" before falling asleep again. John tells Jessica about Theodore and she somehow knows about a ghost town 30 minutes away called Silver Reef. The next day they drive there and find Aunt Jen, who tells them she can't reveal her secret when suddenly fake Charlie arrives, distracting Jen and giving John and Jessica time to snoop around and then they find Charlie in a box. They comment on how strange this is and then leave after they see fake Charlie killed Jen. OK, here's another problem here. How did Charlie survive and why is she in a box at Jen's house? Well, I guess we'll never know because Jen is dead now.

So, John and Jessica take Charlie to his apartment and John leaves and goes to Clay's house, where he finds one of the mind discs, which makes Ella look like a little girl. He takes her, the disc, and tells Jessica to meet him at the library, stupidly leaving Charlie alone susceptible to fake Charlie killing her. At the library, they see that fake Charlie is actually Baby and realize that they stupidly left Charlie alone susceptible to fake Charlie killing her. They go back and then are lucky enough to manage to distract fake Charlie long enough so John can hide her, and then he asks her on a date so they can spy on her. After John for some reason reveals that he knows about her being Baby and then she chokes him for a few seconds and then goes to pay. Why did he reveal that he knows about her being Baby? How did that help? Anyways, Jessica decides to hide in Charlie's car and go to Baby's Pizza World and tries to go in..? I mean I get following her and spying on her but you could at least watch from a distance. But she didn't and Baby reveals herself and captures Jessica.

So then Baby ties up Jessica and then there's a whole lot of exposition to reveal things that anyone who has a basic understanding of the lore would already know. Also Elizabeth exists in this universe...? I thought William didn't have a family in this universe, and that was the entire reason he killed the original five kids? Anyways, Jessica escapes Baby and her ruthless exposition dialogue and encounters William who got out of the Spring Bonnie suit even though when he was in it he felt powerful and strong (which he probably was (physically, anyways) based on what we've seen of these animatronic so far) so I guess he just decided to remove the suit so he could do science. But as we learned from Cave Johnson, "Science isn't about why, it's about why not!"

Then he and Baby make Jessica do surgery on him and this scene was actually pretty good. The gory and gruesome detail it goes into as Baby takes out his organs and replaces them was actually really nasty. But that leads to another problem where sometimes the book goes into very little description and then sometimes it goes into really gruesome and brutal detail which can be pretty jarring at some points. Then Jessica can't take it anymore and screams at the top of her lungs until Baby transforms into Charlie again.

Now suddenly we're following real Charlie's POV and this is where we get into an issue with the pacing. From this point on we can go from Charlie and John in Aunt Jen's house to Jessica escaping hentai monster Funtime Foxy and it's kind of jarring. Anyways, John realizes he can switch the wires in the earpieces from Charlie's experiment from TTO to make them invisible to the animatronics which will later become kind of a MacGuffin for the characters so they can easily escape situations where they would normally be caught, which to be honest, is kind of cheating. So Carlton goes to get the earpieces. He switches the wires around

when suddenly he's caught by fake Charlie. This scene was actually pretty funny, considering so far while everyone else is calling fake Charlie not-Charlie, Carlton calls her hot Charlie. Not-Charlie tries to creepily flirt with him, and he turns her down and tells her to "hit the gym and maybe we can try again in a few years" (I actually laughed out loud when he said that). However things quickly take a turn for the worse as she transforms into Baby and tries to kiss Carlton, her faceplates opening up. Carlton quickly puts the earpiece in, and here's the first instance of MacGuffening from the earpieces. Baby is suddenly confused as to where Carlton went, and she transforms back into Charlie and leaves.

This is when things start to become a sitcom and it branches off into the A, B, and C plots. Carlton goes back to John's place and John and Charlie have left to find answers at Aunt Jen's house (A plot). Marla and Carlton decided to go back to Circus Baby's to find Jessica and the missing kids (C plot) (even though on the back it implies John initiated his friends to find the kids, even though he's at Jen's house with Charlie while Jessica, Carlton and Marla are saving the kids...false advertising!) They break and enter and go into a mirror maze with Funtime Freddy in it and for some reason he doesn't have Bon-Bon which is sad because that's like one of the main reasons I like him so much. Anyways, here's the first instance of the earpieces deciding to be useless and almost letting Carlton get caught by Funtime Freddy before Marla lets her use his and they barely escape with the power of "because plot" on their side.

Meanwhile Jessica has been thrown into a room with the missing children (B plot). They've all been captured by Baby when she was out and about as Charlie. Jessica explains that Baby is also trying to track her and her friends down (nice job at calming them down) and tries to find a way to escape. The door is obviously locked and the only other thing in the room is a hot-water heater. Suddenly Funtime Foxy appears and his head pops open and limbs start to come out..? One of them tries to capture the little girl Lisa, but Jessica saves her. Unfortunately she forgot about Jacob, the son of the woman she promised she would help find the missing children to, and he was snatched by Funtime Foxy.

Now, like a sitcom, the B and C plots merge. Jessica takes Carlton's earpiece, and he goes after Funtime Foxy and Jacob while Jessica and Marla escort the children out of the pizzeria, when suddenly Funtime Foxy, who is now a hentai monster, comes down and tries to capture them, and Marla tells them to run, making more noise and likely drawing him to them. They get out into the main room and these creepy baby clown animatronics (who I assume are supposed to be the Bidybabs) start coming after them. Jessica and Marla drown them in a ballpit, and just after they think they've gotten away, Funtime Foxy appears and, as I can only assume, tries to tentacle-fuck them again. While Jessica distracts Funtime Foxy, Marla and the children escape, and Jessica's earpiece decides to stop working suddenly.

Jessica escapes into a pipe maze and just follows where the pipe takes her and suddenly tons of pairs of eyes begin to watch her which literally appear for this scene and then have no relevance later on...okay them. Jessica for some reason goes back into the room with Funtime Foxy and realizes she can trap him in the ballpit. Jessica lures Funtime Foxy into a point in the pipe where there's a hole over the ballpit, and suddenly her earpiece works again, Funtime Foxy gets entangled in the net over it and falls to his doom.

Meanwhile, Charlie and John go back to Aunt Jen's house to figure some stuff out. Charlie finds Henry's suicide note (which was too poetic to find sad, IMO. It should've been more straightforward and simple) and some blueprints for Ella. Then she notices fake Charlie is coming around the house. She grabs them, almost suffocating them both until Baby decides she would rather emotionally torture Charlie before asphyxiating her. She reveals herself as Elizabeth, and shares her memories before getting scooped by Baby and for some reason she stole her Kindergarten teacher's lipstick and Baby was being created in a school (still trying to work that out). And then here comes the kicker that made me want to throw the book into the Grand Canyon (and I may actually do that because I'm going there on a day trip tomorrow). Elizabeth reveals that Charlie

was the one who was kidnapped by William and not Sammy, and Henry couldn't handle life without Charlie, so he cried over a ragdoll for months, pretending it was her. And so he devolved into insanity, and recreated her as a robot - oh, come the FUCK ON! THIS IS SUCH A GARBAGE COPOUT! Apparently Henry created the most realistic robot ever, that can perform every single human bodily function. This is such a stupid solution because IT CREATES MORE PROBLEMS AND QUESTIONS THEN ANSWERS! What, are you telling me that THE CHIPS FOOLED EVERYONE?! Even Aunt Jen agrees with me, she even says that with those chips the teakettle can tell him his life story, and honestly I wouldn't be surprised if there was a fourth book that would be the twist villain: the teapot! It's gotten so absurd and stupid that it wouldn't even be that shocking. Moving on from this outrageously stupid garbage copout, Elizabeth also explains how he made her four bodies - one for a toddler, one for an adolescent, one for a "sulky teenager", in Elizabeth's words, and one for an adult, and that's what the four closets were for. The second housed Ella, which was actually Charlie's second body - oh, ARE YOU SHITTING ME? Ella was just supposed to be one of Charlie's creepy childhood toys before the Freddy's animatronics, not CHARLIE HERSELF. But the twist is that Elizabeth is actually the fourth endoskeleton that was supposed to be Charlie's adult body. Apparently William stole it after Henry died, even though he was perfectly capable of creating his own if the other two Funtimes tell you anything. Which leads me to another question - Why does Henry want Charlie so badly? Earlier in the book he says it's because "Henry found something truly unique", but he's able to create friggin ice cream robots, so it's not like he's incapable of creating extremely complex robots. Anyways, Elizabeth explains that all of her rage came from the fury Henry had put into making Charlie's fourth endoskeleton - when he started to realize he'd completely lost it. His first words to her were "You are wrong." Of course, she didn't realize this until she had a conscious to understand Henry's anger poured into her. And I'm sorry, and I can't even blame the book for this, but to me that line is kinda funny because it reminds me of that meme "The fat controller laughed. 'You are wrong.'" Anyways, all memes aside, Charlie smashes Elizabeth's face with a paperweight, and then goes into the closet where Henry's suicide bot is. She lures Elizabeth in, and trips the robot, stabbing them both right through the heart, killing Charlie for the third time. But...how? We just learned that Charlie's a robot and we've known since a third into the book that Elizabeth is a robot, too. So how can she kill two robots? Then again, Charlie can perform every bodily function known to man, so I guess the answer here is plot.

Meanwhile, Carlton is still going after Jacob. He lures Funtime Freddy into a room with a ride that, based on how it's described, reminds me of Bertrum Piedmont from Bendy and the Ink Machine. He turns on the ride, and Funtime Freddy is obliterated in it. Carlton runs into the next hall, but when he realizes he's lost and on the verge of dying, he breaks down and accepts his fate, apologizing to Michael for not being able to avenge him. Then he wakes up and realizes there was a door right next to him he didn't notice somehow. He was just too scared, I guess. He goes in and finds Jacob sitting in the corner. Jacob tells Carlton to also save the thing on the table, which is an amalgamation of all the Fazbear endoskeletons. William emerges from the shadows, and Carlton tries to smash him with a pipe. However, William has the upper hand and suspends Carlton in the air as he draws a syringe of remnant from the endoskeleton and injects it into Carlton. Suddenly he wakes up under a table at Freddy Fazbear's with the original five missing kids, who are the gravestones at the end of Freddy Fazbear's Pizzeria Simulator. Susie is the Fruity Maze girl, who talks about her dog. If you've been on the FNaF and/or Game Theory Reddits for the past three or four months you should know about the whole Cassidy ordeal, and she's also one of the missing kids. There's also Fritz, Gabriel, and Jeremy. They're trying to collect pictures to put themselves back together, and Carlton decides to help them, of course. Meanwhile, all the animatronics have come back and suddenly turned on William (even though only minutes ago they were trying to kill Jessica, Carlton, Marla and the children), and just as the children put the pictures together, William falls into a fireplace and the children fade away.

Carlton, just barely surviving the ordeal, wakes up in the hospital surrounded by his friends (except Charlie), and after a brief exchange, Jessica gives him the drawing of the children around Spring Bonnie. Meanwhile,

John goes to the cemetery and passes Henry and Charlie's graves. He meets some woman implied to be Charlie, despite the fact she stabbed herself and Elizabeth with the suicide bot, and they walk away together, ending the books on a very abrupt note.

So that's it. That was the grand finale to the Five Night book series. This book creates more problems and raises more question than give solutions and answers, and the supposed "solutions" it presents are either very confusing or very stupid, and a lot of the time it's both! There were some good parts but they were few and far between. The writing is clunky, and despite these books originally being meant to help solve the games' story, this book is just so bizarre and different than the games that it's unusable for that. The only thing it helped solve was why in Sister Location Baby switches perspectives back and forth from Baby to Elizabeth. In Freddy Fazbear's Pizzeria Simulator she goes from Baby to Elizabeth within a single sentence, in fact, so I guess that was sort of helpful. But really, that's it. Overall 4/10, even if you do like FNaF I don't recommend this.

Kenneth Roman says

If you are a fan of the games and book series then you are going to enjoy this conclusion. It may answer some burning questions or at least give the readers more to theorize about while they try to connect the books to the Five Nights at Freddy's game series. The only reason why I am giving it a three is because the writing is not great and for dropped plot lines like everyone car pooling to one destination only for everyone to split up and have their own cars magically there for them to take. Again, if you like the series then you will enjoy this book and may even find this one the best of the three.

Cindee says

This was my favorite book of this trilogy it was wrapped up well and by the end everything made sense. I loved the characters especially John and I like the whole group I liked what Charlie ended up being that just made sense once you put it all together. I loved the story it was an amazing conclusion to one of my favorite stories the writing was so good there were plenty of good scares and it was really thrilling loved it so much. So overall I loved this book so much that I really want more.

Spaghetteman says

I was impressed by the first book in this series, the Silver Eyes, for how it presented a more streamlined take on the FNAF universe while also delivering it's own interesting and original set of characters and situations. The second book, The Twisted Ones, built very well on the first book's foundation and took the story even further into unique territory, while still having FNAF flair. Now we've reached the end of the trilogy a few years in the making, and I'm glad to say the wait was worth it. Twisted Ones ended on a very intense and ambiguous cliffhanger, and Fourth Closet not only resolves that book's ending, but actually brings back several details from the first book that I didn't even think of as ongoing mysteries and fleshed them out in a way that ties everything from every book together. I think I'm going to really need to re-read the entire trilogy with the new context and just look for all the stuff that was set up, because some of the things that come back are just masterful. Every single plot twist is earned, and there's point someone pointed out that brings the inclusion of a single, seemingly offhanded line from the first book into an entirely new context

(though you don't need to have the series memorized in such detail to enjoy this book. I didn't even notice this one bit until someone pointed it out).

For those alone, the plotting is massively impressive, but the Fourth Closet also has it's own story to tell beyond just resolving things that happened in other books. Bad things are once again happening in Hurricane, Utah, and I won't spoil specifics, but I will say that there are several incredibly tense moments. As far as pure horror, this is easily the darkest and most grotesque of the trilogy, and yet the most suspenseful moments in the book are often when a single experience is stretched into an entire chapter, in which case the things that *aren't* happening (yet) are almost more horrifying than the stuff that does. Oftentimes the most horrific parts are also the most revealing, and while the books have a different lore from the games, there are passages that certainly relate. I oftentimes found myself slowly re-reading certain passages and even making notes of individual words that evoked something pertaining to the game or even other bits of other books. I don't think I've ever willingly read into the text of a book so closely, looking for hidden meanings. It's the type of thing you do all the time in an English class for "serious literature" and yet, I think this is where I've finally realized what a thrill that type of reading can be, hanging onto every word for some tiny, but revealing detail.

The Fourth Closet is amazing. The novel trilogy could have been a cheap cash-in like other gaming spinoffs sometimes are, but it truly stands as it's own brilliant artistic endeavor. Fans of the games will probably appreciate it the most, but even without having played them, the FNAF trilogy is a compelling and well written series. Cawthon and Wisely have accomplished something incredible.

McKenna Quinn says

That was...a lot of information. This series as a whole was really good in concept and made a lot of sense for the lore of the video games...that is if you could understand what's happening half the time! I really do enjoy these books, they're a little creepy and fun and you truly do find yourself wanting to know what happened but this last installment really kind of threw me for a loop. When I finished The Twisted Ones I could barely even wait for this book and I must admit, it was a bit of a let down. Something I've realized with this series is (as expected by a game developer) it's been written in a rather amateur fashion. Often times things are barely described and I found myself close to NEVER being able to understand what the places they were in were supposed to look like; everything was so big and crazy it was hard to interpret. Any big reveal that these books have always leave me wishing that they were explained better, I understand the general concept of what they're trying to say but they lose me in the details...I never expected these books to be written amazingly as they are a bit silly and written by someone who isn't an author, and for being made by people who are not usually book writers, it is surprisingly good but could be better! I really wish this book was a better send off for the series but I could see a fourth book in the series being very helpful!

Kim Dyer says

This final instalment of the FNAF novel series is certainly one for the fans. If you haven't read the previous two instalments, there is little point in picking up this one. It continues directly from where The Twisted Ones left off and won't make a lick of sense if you haven't read it. It should also be noted that this book is a horror story and does contain a couple of violent and gory scenes. You have been warned.

Even if you have been following the series so far, this book probably does not give you the closure that you're hoping for. While it does wrap up a couple of plot threads, including an interesting late stage twist for Charlie, it still doesn't feel final. Perhaps Cawthorn does intend to take this series further in the series or, perhaps like the games, it is deliberately left open-ended so that fans can deliberate over its meaning. At this stage, it's difficult to say.

However, as a novel and potential end to a trilogy, this did feel pretty weak. Much like with *The Twisted Ones*, the story starts off quite easy to follow and loses its way in the final act. The early stage of the story sets itself up well in the mystery surrounding Charlie's impossible survival and the appearance of another Freddy Fasbear-style restaurant, which fans of the games will recognise as the Sister Location.

Yet the second half of the story becomes very muddy in terms of plot. The characters split into two groups with half heading to Circus Baby's Pizza on a rescue mission and the rest learning the truth about Charlie's past. The former of these forms the more interesting plots. Much like in the first books, this leads to some tense and exciting sequences as the characters face off with the likes of Funtime Freddy and the Mangle. The latter plot is just a little weak. At this stage, it was a little easy to see the twist coming, even though it severely muddled some of the previously established continuity.

The climax did feel pretty final but also oddly similar to that of *The Twisted Ones*. Yet it did still leave a few threads hanging that could easily form the basis of a fourth book. As I previously noted, not all questions are answered in this story and *The Fourth Closet* raises some more of its own that I have a sneaking suspicion will never be answered.

In terms of plot, this book is really just more of the same. While Charlie did learn a lot more about herself, this occurs very late in the story and she isn't given the time to internalise and come to terms with what she discovers. The book also introduces a new villain who has strong ties with Charlie, though the connection is quite confusing in places and never fully explained.

Yet the one thing that this book did a good job of is reuniting the former cast. This book brings back a fair few of the old characters, including Carlton and Marla, and does give them a lot to do in this story. This forms some pretty decent development for Carlton in particular, as it does allow him chance to confront the guilt that he still feels for Michael's kidnapping.

Anyhow, this book is just more of the same. It will certainly appeal to fans of the earlier books and FNAF lore, but if you don't fall into these categories you can probably give it a miss.

Coolkid97 (Toby) says

IM EMOTIONAL DONT TOUCH ME
