



Batman: Hush Returns

A.J. Lieberman (Writer) , Al Barrionuevo (Illustrator) , Javier Pina (Illustrator)

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Batman knew his deadliest new enemy Hush, who first appeared in the Jeph Loeb/Jim Lee hit storyline, was going to come back, but he never expected him to return so quickly! And with his reappearance come more questions about his true identity, origins and motivations. As the new battle of wits begins, the trail leads to Star City and an encounter with its protector, Green Arrow.

Collecting: *Batman: Gotham Knights* 50-55, 66

Batman: Hush Returns Details

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Download and Read Free Online Batman: Hush Returns A.J. Lieberman (Writer) , Al Barrionuevo (Illustrator) , Javier Pina (Illustrator)

From Reader Review Batman: Hush Returns for online ebook

Dean Olson says

I remember loving this the first time I read when I was new to comics. It doesn't stand up over time. I liked the idea of villains fighting each other but the uncharacteristic portrayal of The Joker is really strange.

Alexandra says

The writing style changes I'm this book. I really didn't like the illustration and how many characters looked very similar. This book did make the joker seem more human though and I liked that.

Brian says

good story....I liked Hush teaming with Prometheus because both are pretty much 'unknowns.' However, for a graphic novel, the story wasn't complete. It left me wanting to know what happens next, which is great for a story. But graphic novels should be a complete storyline.

What book comes next in this story?

Sophia says

I read this comic mainly, because I saw that Green Arrow was going to be in it and I LOVE Green Arrow. But I continued reading it because it was really interesting. Hush was back and that got Batman...scared, not that you saw much of Batman. The main characters were the Riddler, The Joker, Hush and later Prometheus. The Joker was really different than he is in other comics, he was calmer and not so big with the crazy scheme's and things. I know now why the Riddler was hiding from everyone in the Batman: War Games series but this series left a lot of things open and it kind of frustrates me, not knowing what is going to happen next.

Deepak Saxena says

Unlike its prequel, this one focusses on few characters, still doesn't get a grip on the story. Especially the last part feels like unnecessary diversion and leaves things open ended. Worse is, we don't get much of Batman or his investigating. A huge disappointment.

Jacob Shelton says

The least believable thing about this collection is that a plastic tarp costs \$100.

Callie Rose Tyler says

Wait....what?

This started out decent and just got worse and worse.

First and foremost, **CAN NO ONE STAY DEAD!??**

Second, what is up with the Joker? He acts completely out of character for the entire book.

The Joker is supposed to be predictably unpredictable, he is INSANE! I was like who is this guy dressed up like the Joker? He's terrible. Then it gets all sappy as I hear the "Red Hood" origin story for the umpteenth. Ugh! Boy do I hate that origin story. No I don't want some sob story about the man Joker was before. I don't care about his pregnant wife being blown up or his need for vengeance, it completely ruins the character! The best thing about the Joker is his insanity, he seems to have no real motive and that is scary as hell!

Oh and when he does a spin roll into the open manhole...

Thirdly, who the hell edited this thing? The book should have ended with the *Batman: Gotham Knights* #55 but instead it gives a brief and confusing summary of events that seem pretty important to the story and pick up with *Batman: Gotham Knights* #66 which aside from a complete change in circumstance was almost too boring to read. Prometheus III, really who gives a crap? Oh and I'm not a huge Talia fan either...

Overall, this comic is a terrible sequel to *Batman: Hush*. Don't get me wrong, it is terrible in its own right, but even more so when compared to the original. It is so melodramatic, every aspect is so over played, all of the forced emotion made me a little ill.

I mean, there is even a scene where Green Arrow and Batman have a cat fight.

Just skip it!

(see what I did there)

Prince says

A fast paced, shorter (6 issues) follow up to the Jeph Loeb penned ***Batman: Hush*** , ***Hush Returns*** is a breezy read. We have Hush, who was presumed dead (*do any of them really die?*) at the end of the first series, return to Gotham with a new plan to bring Batman down and take over Gotham. The Joker - self appointed king of the criminal underworld - does not take to this idea easily. Thus we have Batman, Joker and Hush in a three-way duel. Add to that, the Riddler with a secret of his own, and we have a fairly engaging tale.

That being said, now the downsides. The series ends in a distinctly depressive note for all the players involved and almost all the interesting story threads really go nowhere - similar to a season-end cliffhanger that TV series employ quite a lot these days. We never get to learn Hush's master plan for Gotham. The newly recruited thug Prometheus (introduced with much fan fare and a Green Arrow cameo) really does nothing except gun down a few of Joker's men. Batman is absent for most of the last two issues. Also there is no mention of Catwoman. Hopefully ***Heart of Hush*** (*the third in the Hush series*) will provide some closure to these storylines.

The artwork, compared to the vibrant and glitzy images of ***Batman: Hush*** , is muted and gritty; and the dialogues are sharper. Scenes with the Joker and Hush really light up the page. Pick this one up if you enjoyed Batman: Hush.

Fugo Feedback says

No soy fanático de "Hush", la saga donde nace el personaje epónimo, ni mucho menos. Pero dentro de todo me parece una historia entretenida y bien llevada, con un retcon que no llega a contradecir historias de la continuidad de Batman. No es el caso de esta secuela, sobre todo cuando sus retcons entran en contradicción directa con una joya del noveno arte como "La broma asesina". No le pongo sólo una estrella porque los primeros capítulos no son malos y porque el dibujo, sin ser la octava maravilla, está bien hecho y tiene una buena narrativa.

Cassandra Tellez says

This is a really good follow up on the Hush storyline. It makes the Riddler look like a pussy but makes Hush look incredibly bad ass. I love the portrayal of the Joker in this one and the Killing Joke tie in to Joker's past. I found it interesting that Joker and Penguin would sit around an open fire to consult over the going-ons of Gotham City. It got a little weird at the end when Joker decided to run to the Circus naked though. Why did he take off all his clothes...?

J says

Ugh, bad writing (too many stories going on at once) combined with some of the worst Batman art that I've

ever seen. One panel featured the ugliest Bruce Wayne that has ever crossed my eyeballs. Whew. Yikes, yowza.

Aaron says

Batman thought things would settle down now that Hush has been killed. While it was horrifying to learn that his childhood friend Tommy decided to take on the role of a supervillain to get revenge for the death of his father on the operating table of Bruce Wayne's father, Batman had to do what he could to stop Hush's reign of terror. The belief is that he can go back to bringing in the usual coterie of villains.

When the Riddler is thrown through a skylight of a museum during a major fundraiser, Batman comes face-to-face with Hush once again. Hush is back and he wants to take over the city. This does not exactly sit well with the Joker, who pretty much sees Gotham as his already. The Joker decides to bring together some of the supervillains to stand against Hush.

Knowing that he is outnumbered, Hush decides he might need some allies as well and makes his way to Star City, Green Arrow's domain. He comes across Green Lantern, who is working diligently at bringing in Prometheus. Hush arrives just in time to save Prometheus and bring him over as an ally in his mission.

From there the story continues to quick up pace as more and more people get caught up into the maelstrom surrounding Hush. Lots of people want him taken down for different reasons, and it will be a race to see if someone can actually succeed in that. Will it be a supervillain or superhero?

Written and illustrated by different artists from the original Hush storyline, this tale seems to be just as well done on both fronts. The only odd thing is that the tale seems to unravel at the end rather than coming to a strong and exciting conclusion. I am not sure of the reasons behind the decision.

On an interesting note, the book also re-examines the backstories of Hush and the Joker as they were presented in the two other graphic novels I read today.

Eric says

This one is really cool. Batman goes to Starling City, Green Arrow's turf, Hush and The Joker battle for control of the Gotham underworld, and other Batman villains are also involved. The only reason I didn't give it 5 stars is, I'm not crazy about the very end. The last few pages are kind of a let down.

Steve says

I stumbled across this one at a used bookstore and was immediately interested. A Hush story that isn't on any recommended reading lists I've seen, where he enlists Prometheus to help him with his ongoing plot against Batman and anyone who gets in the way of him trying to kill Batman. It sounds like it could be a pretty underrated find.

It was not. A large chunk of the story is bogged down with incredibly questionable characterization and the

writer deciding to continuously reference and call back to Alan Moore's the Killing Joke as if it's the only story with the Joker he's ever read with the other villains seemingly existing merely to react to Joker's sad tale of woe.

What, judging from the cover, was meant to be another part in DC's attempt to push Hush as the definitive mirror match for Batman becomes yet another story derailed by bringing in the Joker and attempting to do something profound and meaningful with the character only to fall incredibly flat. There are better stories for every character involved. This is absolutely worth skipping unless you're a completionist.

Justyn Rampa says

This was the right price in one of the most awesome used bookstores in the USA, so I decided to give it a try.

I think it has gotten somewhat of a bum wrap for reasons that are not its own fault. The coloring is a bit off (as in sometimes the ethnicity of characters is hard to decipher or just plain confusing). Also, for some reason, they include Gotham Knights issues 50-55 and then randomly throw in issue 66. I was disappointed to learn that the remaining issues of the Gotham Knights line were not collected in a volume so I may have to buy the remaining single issues to finish the storyline. Finally, the art is somewhat generic. It does a fine job, but there is no real defined style which makes it difficult to compare to the original Batman Hush project.

That's the bad.

The good is even without Loeb and Lee, Hush Returns is a fairly interesting read that allows us to spend more time with a psychotic villain! There is also a wonderful interlude with Green Arrow in the mix! The character of Hush presents a sort of "what if" scenario which presents the reader with a different version of Bruce Wayne.

I recommend this despite the low collective rating, although I suspect the arc would be much better with a proper collection.
