



The Brotherhood of Dwarves

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The dwarven saga begins... Roskin, heir to the throne of a remote, peaceful kingdom of dwarves, craves excitement and adventure. Outside his own kingdom, in search of fortune and glory, he finds a much different world, one divided by racial strife and overrun by war. The orcs to the south want to conquer all dwarves and sell them as slaves. The humans to the east want to control the world's resources. Caught in the middle, Roskin finds himself chased by slave traders and soldiers alike as he discovers that friendship is the best fortune of all. Just when he thinks he has triumphed, an act of betrayal sends him into bondage. His only hope of escape is the faltering courage of a disgraced warrior whose best days are behind him...

The Brotherhood of Dwarves Details

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Author : D.A. Adams , Bonnie Wasson (Illustrator)

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From Reader Review The Brotherhood of Dwarves for online ebook

Rae says

Not as well-written as I had expected, after having viewed about 15 5-star reviews on Amazon. This is the last time I trust THEM...

Anyway, most of the problems I had with this book involved character development and the sometimes strange placement thereof. There were some folks I really wanted to know more about, and either didn't find out at all or had to wait until the book was almost over.

I would have appreciated a map of the regions mentioned in the book. Not a big whoop, but I'm so used to them in fantasy books that it felt disorienting not to have one.

Most of the book gave us some great imagery, but the orcs-on-a-southern-plantation thing was just too much. I kept picturing *Gone With the Wind*. Slave trading orcs as a plot device are fine, but the setting needed to be a little less "quittin' time at Tara!"...

We also needed more info about the actual artifact being quested after! The novel was supposed to center around this "Brotherhood of the Dwarves", but the items's description is limited to about a half a page. I really wanted to feel bad for Roskin about how his quest ended up causing him and his friends a world of hurt because he'd gone looking for an artifact, but I couldn't because I wasn't even clear about the thing itself.

Now I feel bad for tearing into this poor author, but I realize it's because even with all its issues, this book somehow made me really really still want to read the second one. Some things need some tidying up but I really believe there's potential here! I want this guy to not be afraid to blather on about the characters he's created and the ideas he's halfway set up. I want to read more, but I want to read MORE of more. Did that make any sense? ;)

Mathew Bridle says

I must admit that when I was offered this book to review I was only too glad to accept. You see, I have this thing about dwarves in fantasy. I really don't care if the races: orcs, goblins elves and all the others are the same as they are in every other fantasy, it's what the author does with them that matters. It is in this area that D.A. Adams pulls off a great character driven story. There's no ground breaking, genre shattering new ideas just a well-rounded story that leaves you wanting to read more.

The lead character, Roskin, though of noble descent sets out on a gap year to find a fabled statue, so it's a quest. There are only so many basic story types and this is one of the simplest – so get used to the idea. Too many people are quick to tear new authors apart for their lack of originality, well it was once written 'there is nothing new under the sun' and that was over 3000 years ago. With that settled I'll get back to the story, or will I. You see, I'm not one for giving the story away, after all I'll see it differently to you as much as you will the next person. So instead, I'll just say that I found it to be a commendable first novel. The story moves along at a good pace, is filled with background history that adds richness and depth to story, and gives something to set future stories against. It was long enough to enjoy without ever becoming a hard slog. More words do not make a better story.

I'll round things off by simply saying that I will go on to read the others in the series in the simple hope that

they are at least as enjoyable as this one. Most writers improve with practice, I can only hope that D.A Adams does, that way I will have even better stories to look forward to.

I will be hosting an interview with the author on 12th March 2013 on my website www.theonesaga.com

Lee Broderick says

There's a nice twist in this story that begins with the impression of a stereotypical fantasy quest, becoming something grittier and, altogether, much darker. Getting to that twist though means wading through some of the most turgid, expository and simply poor text that I've ever had the displeasure of reading.

Sheila says

Author D. A. Adams has a sure and convincing touch with his world-building, creating a fully-formed fantasy earth for his dwarves and other creatures, complete with history, politics and hope for the future, and he makes me want to read it—no mean feat as I'm usually not keen on overly detailed backstory. I'm not sure how he does it—I wish I knew—but this backstory feeds seamlessly into the coming-of-age tale of a young royal dwarf looking for a magical artifact, or possibly his half-elven roots, or just the truth of his own strengths and weaknesses. I want to know the background because the foreground is so complete and so intriguing. I want to know why and where they are, whose betrayal led to which fractured loyalty, and more. And I want to follow these intriguingly flawed characters, watching them learn and grow.

There's all the fun of a well-designed game of dungeons and dragons, all the thrills of the quest, all the intrigue of politics and history, and a pleasing recognition of two-sided conflict—no simplistic black and white answers, but rather a landscape where characters and ideas can change and grow. Maybe that's why I liked the backstories, because they give depth to that landscape, and the characters are truly growing.

If you love intricate world-building, I'm sure you'll enjoy this book. If you like action and adventure, swords and arrows and more, you'll love it too. And if you're eager to see those working-class dwarves take a stand, this has to be the series for you. It's even got great illustrations that really do complement the story!

Disclosure: I got this ebook on a deal and saved it for a thoroughly enjoyable rainy day's read.

Kendell Jordan says

Check out all my reviews at [Kenn's Reviews](#)

This book is the first of a fantasy series, and as such starts out at a snail's pace. However, with that said, this book was one of the most riveting I have read in quite a while.

The flow of the storyline is seamless and after the first chapter of the book, which goes into quite a bit of detail of the Dwarf culture and history, the action starts off with our protagonist being sent on a journey of

discovery to follow the hard set traditions.

This first book of the series is a tale of the Dwarf prince Roskin and his rite of passage to take his father's place as king of the clan. Along his one year trek across the war torn lands, this underground dwelling Dwarf experiences most of what life has to offer packed into the fourteen chapters of the book.

The character development is beautifully written as the coddled prince grows into a battle hardened adult. Along the way the half Elf, half Dwarf Roskin meets the banished Human war criminal he's dreamed of, only to find that he isn't exactly the fearsome leader everyone dreads.

Enemies become friends; friends are murdered; slaves run free and the wars have only just begun, again.

Sam L says

meh..... I'm going to give the 2nd book a chance, probably shouldn't though.

Kurt Hendricks says

Dwarves at it again

I enjoy stories of dwarves, elves et al! This one is well crafted and a thoroughly enjoyable read! Fast moving and interesting - on to the sequel!

Jessica says

I was provided the first in the series, Brotherhood of Dwarves for review. The newest Dark and Light being the fourth in the fantasy, action, adventure series.

Brotherhood of Dwarves is a foundation to what I am sure will be an exciting series. I am sorry I didn't get to it sooner.

I was quite pleased with the adventure I was taken on. Roskin is a great character. Strong, capable but young and naive. When he heads off on an adventure of his own with ideas of fortune in his head he comes into more than he bargained for. Roskin meets a variety of characters who are part of the reason this story is so enjoyable. Human, dwarves and orcs. When betrayed Roskin ends up in a place worse than he had ever imagined. These strong character moments shine. Roskin becomes a character one cares for and one you must know more about. It's why I want to read the other books in the series. Good to know the forth is already available.

The book has flaws however information overloads are dry and not well presented. Interesting yes but when

reading fantasy I'm not sure if a history lesson particularly one so detailed is necessary. This improves greatly the more into the book you go so while hard to get through at times is worth doing. In addition to this Roskin is quite bothered by an act that seemed quite reasonable and justified later in the book however he does the same thing but in a less than savoury way. Why is he so bothered only to not be as so down the road?

This story of self discovery is a fine read and I very much appreciate that the character focus is on dwarves. No cookie cutter, young, perfect characters. Real, genuine and unique. I recommend Brotherhood and look forward myself to the rest of the series.

Elisa says

Brotherhood is about Roskin, a prince and heir to the throne but his mother was his father's first wife, a wild elf making Roskin heir, but different than everyone else. He has always felt his difference and when he is told he gets a year of travel as a poor shlub before ruling, he decides to start a fairly uninformed, half-formulated quest to retrieve a statue called the Brotherhood of Dwarves from a fortified castle in a neighboring kingdom. His plan is to convince an aged, retired general to help him.

As soon as Roskin no longer has his insignia he is pushed around, beaten and treated like the lowest of the low, before even leaving his own kingdom! This is one young dwarf who has a long road of growing and understanding of the world to gather. Roskin is completely naive and does ridiculously dangerous things, both brave and foolish and kind of falls into his quest, with good intentions, but truly no clue.

I had a bit of a hard time adjusting to the book, I am not one who typically goes in for this type of fantasy, dwarves and war and those long crazy names you only find in this stuff, but it grew on me, just like Roskin. He was one of those teenaged characters who thinks they know what is going on but don't, that kind of irritate you until eventually they realize what a bone-head they have been, have some angst and then grow up. Roskin really grew into himself and began to "get it" after a bit. He has to go through some trials and make a few friends. But he does finally grow and develop. Yay!

I really was enjoying things a lot as the intensity of the finale hit and folks pulled themselves together to do what needed doing. Roskin's quest is by no means over at the end of this book, though it might have changed...but I am going to have to read book 2 to really find out where he is going. And luckily I have it!! :) It started as a 3 star book for me, but ended as a 4 star, so I guess I give it 3.5+ stars carved in the handle of a sword.

edifanob says

This is a first book in a series which means at the beginning of the story you get more information than usual.

So be patient because the real story starts with the second chapter.

I promise you fast and fun read including character development and action.

Did I mention that this is a bookstarring dwarves? If you like dwarves you will like the book.

Eoghann Irving says

When I started this book I was hoping for a traditional, but fun fantasy story where our young hero seeks adventure in a fantasy world. The core story is certainly nothing new, but it could be entertaining. Unfortunately that story is buried by poor writing.

Things start off badly with a multi-page info-dump that spews all sorts of details you really don't need to know and provides you with many different unpronounceable names. This is exactly how not to start a fantasy novel. Show... don't tell.

And it really never gets better from there. The story is clumsily told, jumping from event to event without much logic or progression. We are constantly told about our hero's short temper but rarely actually shown it. We are told about the differences between the three races of dwarves but again... there is nothing to actually show it.

The setting itself is a bizarre mixture of fantasy tropes slung together with very little logic or apparent reason. Why exactly do the Orcs operate plantations? We are never told. How does a single hermit manage to maintain an entire farm on his own? We're not told that either.

How does an old, out of shape man (no matter how good a warrior in his younger days) hold off 200 orcs single handedly and kill 100 of them? Apparently by running round the house.

Why is the human empire's name apparently "The Great Empire"? No, really, even the empire's soldiers seem to call it that.

Why does our hero suffer so much over his first kill (someone who attacked him) yet not even spare a thought for the poor slave dwarf who he casually impales on a spike in order to escape?

The questions go on, and there are no answers. This reads like the first draft of a first time writer.

Ali (Ali's Bookshelf) says

The Brotherhood of Dwarves is a pretty fast paced read full of adventure. This book is perfect for young adults to read seeing as there isn't anything that a young adult shouldn't read. I really enjoyed this book and can't wait to read the second story in this series.

I really enjoyed reading this book mainly because as a reader we get to see the main character growing throughout the whole story. He's not perfect, he learns from his mistakes and moves on. I also really enjoyed all the different characters in this book as well. There are plenty of Dwarves, yes and other types of characters, like elves . Another thing I greatly enjoyed was the details that are jam packed in this book. I love all the history about the lands in this story. The languages between the characters as well. I've never read a story about a half dwarf half elf before and I really enjoyed the details and seeing how that was intertwined in the story. I also really loved seeing him get knocked down a few pegs so to say. I love a good book where the main characters are flawed in some way and getting to read about them being put in their place is great.

This book did not disappoint on that detail!!

My only complaint about this book would really have to be there is no map! I would really love to see a map for this book and get to see the lands how the author sees them. Maps in Fantasy books help me to picture it all even more in my head. Its one thing I love about Fantasy books.

The Brotherhood of Dwarves is a well written and has a great plot. It is a great first part of this story and I for one can't wait to read more about Roskin and get to know more characters. I can't wait to see what other adventures Roskin and the other characters can get into.

Lunamoth says

Brotherhood of Dwarves follows Roskin, a half dwarf/half elf prince with ambitions of glory. His tale leads him to fierce battles, enslavement and personal growth as well as finding new friends and legends.

I really cant remember most names in this book, they were pretty odd and i had trouble even remembering the main characters name! The book was good though, if short. The world building was fine yet lacking description. The dwarve culture was explained a bit as well as orc and ogre culture. I really wish we learned more about the elves though.

Roskin is a nice main character. He is naive and young but also tough. I felt for him and rooted for him. I liked the othwr characters too but not much was really given towards thier backgrounds or it wasnt delved into deeply.

For being so short it was a fun ride and easy to read, the pacing was good and nothing felt too rushed. The ending stopped at a nice point and is set up well for the next book. Will i read it? Perhaps but its not at the front of my list.

Kayla West says

The Brotherhood of Dwarves by D.A. Adams immediately gained my interest because it is a fantasy novel. I love fantasy (almost to the point of obsession) mainly because the writer can create any type of world he/she wants. Your imagination can soar fantastically onward with this genre. I was very excited to start reading this book and with just one glance at the cover knew, without a doubt, that this would be a story to remember.

The Brotherhood of Dwarves starts out by telling of the different races of dwarves that exist in the location that is the western mountains. There are the Tredjards (black beards) in the southernmost region, the Ghaldeons in the central region, and the Kiredurks (white beards) in the northern region. This particular story focuses on a dwarf named Roskin who is first son to King Kraganere, ruler of the Kiredurks. Roskin craves adventure and longs to fight in battles. However, since the Kiredurks are namely a peaceful people, these dreams of his are looked down upon. His father understands his need to go out and explore, for he himself was wild in his youth. So he allows Roskin to take a year to go where he pleases within the lands. There is a slight catch, though. Throughout the entirety of that year, Roskin must remain outside of the palace, and he

will lose his status as heir.

Roskin tells his father that he will live with a friend in the central region for that year, but keeps his true intentions to himself. And so, with that note, heads off into the wilderness.

Throughout this story, Roskin befriends many characters and also makes plenty more his enemies. He is captured, wounded, and betrayed. There is a time where he even questions if he deserves to be the future king of his people.

I enjoyed every moment of reading this. It was amazingly well written, and every character seemed fleshed out to the point where I felt they could be real. I am definitely going to have to read the other books in this series, because I am dying to know what happens next.

Anyone who loves fantasy genre books will not be disappointed by this one.

5 out of 5 stars.

Courtesy of ireadabookonce.com and thisisme2112.blogspot.com

Addy says

I went into reading this book without even looking at the description, the amazing marketing professional that sent this to me had hyped it up enough for me to want to devour it. I will say right away that she wasn't wrong. I mean come on who doesn't like Dwarves? I'm pretty sure that's the first thing I even said to her as well when she approached me to read this one.

The Brotherhood of Dwarves is easily one of my favorite books that I've read this year and if you've been following me on my other blog then you know I've read over 100 books this year. Below are a few of the reasons why I love it so much and even a few of the cons.

Pros: The writing style of this book is superb and I really enjoyed how immersive the world is that the author has created. The way he writes has you jumping right into the world with both feet and I loved that about this book.

To read more of my review: [CLICK HERE](#)
